

The Plant Micro Expansion gives each player even more control over the food supply. Players grow their own Plant Species, cultivating them to collect increasing amounts of food tokens while feeding off of the Plants of other players.

Base Game (non-Climate) Rules:

Setup: All players receive one Plant Species board.

Phase 1- Deal Cards:

Play as normal.

Phase 2 (Food Selection) is skipped in the Plant Micro Expansion game

Phase 3 – Play Cards:

- Cards may be discarded to increase the population of a Plant Species by 2.
- Traits may not be played on Plant Species

Phase 4 – Feeding:

1) Grow Plants:

- ▶ Increase the population of all Plant species by 1.
- ▶ Place food tokens onto the Plant Species until all open food spaces are full (up to the population of the Plant Species).

2) Feeding Species:

- Non-Carnivores can take 1 Plant Food from any player's Plant Species board.
- The amount of food taken may be modified by certain traits, like Foraging or Cooperation.
- ▶ If a player's Plant Species is being attacked by a non-Carnivore, that Plant Species' owner may counterattack the Non-Carnivore with any one Carnivore that he/she controls. A Carnivore attacking in this way must still fulfill all of the normal requirements for that attack, including Body Size, Trait, and Hunger requirements (Intelligence may still be used to fulfill these requirements). If the attack by the Carnivore is successful, the non-Carnivore loses a population and no Plant Food is collected.
- Food that is eaten from a Plant Species Board is removed from the highest Population level first. Once the food spaces of a Population level have been depleted, the Population of the Plant Species is reduced.
- A Plant Species Board, even when fully depleted, is never removed from the game.

3) End of Feeding:

- Species with the *Fertile* Trait increase their Population at this time, if any player's Plant Species Board still contains food.
- ▶ Food remaining on Plant Species Boards are scored and placed in the bag of that Plant Species' owner.