

RESILIENT INFRASTRUCTURE

Choose 1 card from the DISASTER DISCARD PILE and remove it from the game.

*Play at any time:
Not an ACTION.*

CIVIL DISOBEDIENCE

Remove 3 black cubes from anywhere on the game board.

*Play at any time:
Not an ACTION.*

PREPARED POPULATION

Remove 3 yellow cubes from anywhere on the game board.

*Play at any time:
Not an ACTION.*

AIRLIFT

With permission, move any PLAYER PAWN to any location.

*Play at any time:
Not an ACTION.*

INTERPROVINCIAL AID

Place 1 EMERGENCY OPERATIONS CENTRE at any location.

*Play at any time:
Not an ACTION.*

WATER BOMBERS ARRIVE

Remove 3 red cubes from anywhere on the game board.

*Play at any time:
Not an ACTION.*

SAND BAGS HOLD

Remove 3 blue cubes from anywhere on the game board.

*Play at any time:
Not an ACTION.*

LONG-RANGE FORECAST

Draw 6 cards from the DISASTER DECK and return them to the top of the deck in any order.

*Play at any time:
Not an ACTION.*